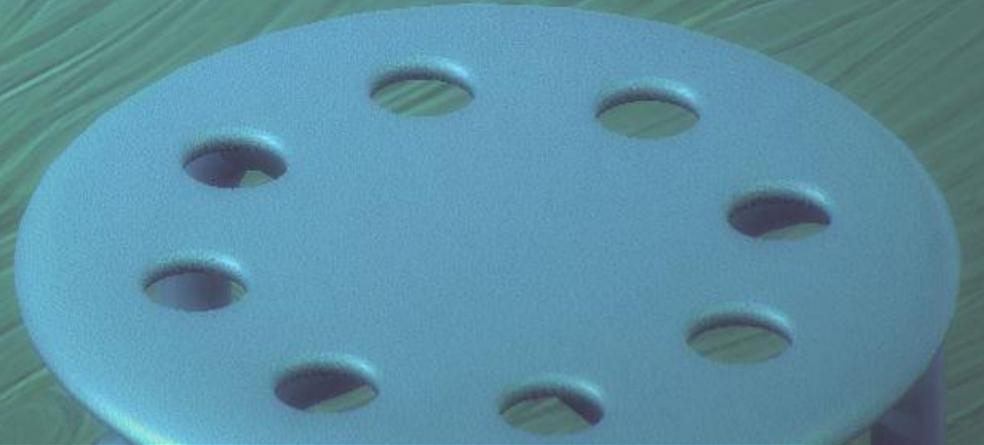
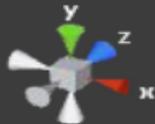


SPIELE ENTWICKLUNG MIT UNITY3D



C:\mkDev Games



1:~\$ mkDev Games

START IN DIE ENTWICKLUNG MIT UNITY3D

AUF DEM WORKSHOP:

[HTTPS://AACHEN.DEV-CAMP.COM/](https://aachen.dev-camp.com/)

Speaker: Mathias
<https://aachen.dev-camp.com/>



KONTAKT



Shockergnomm / MathiasKohs

Mathias.kohs@alumni-fh-aachen.de

www.Mkdevgames.de

Mensa FH-Aachen Eupnerstr. 70



STARTET DIE MOTOREN!!!

HABT IHR SCHON ALLE UNITY3D UND VISUALSTUDIO INSTALLIERT?

Speaker: Mathias
<https://aachen.dev-camp.com/>



WAS IST UNITY 3D?

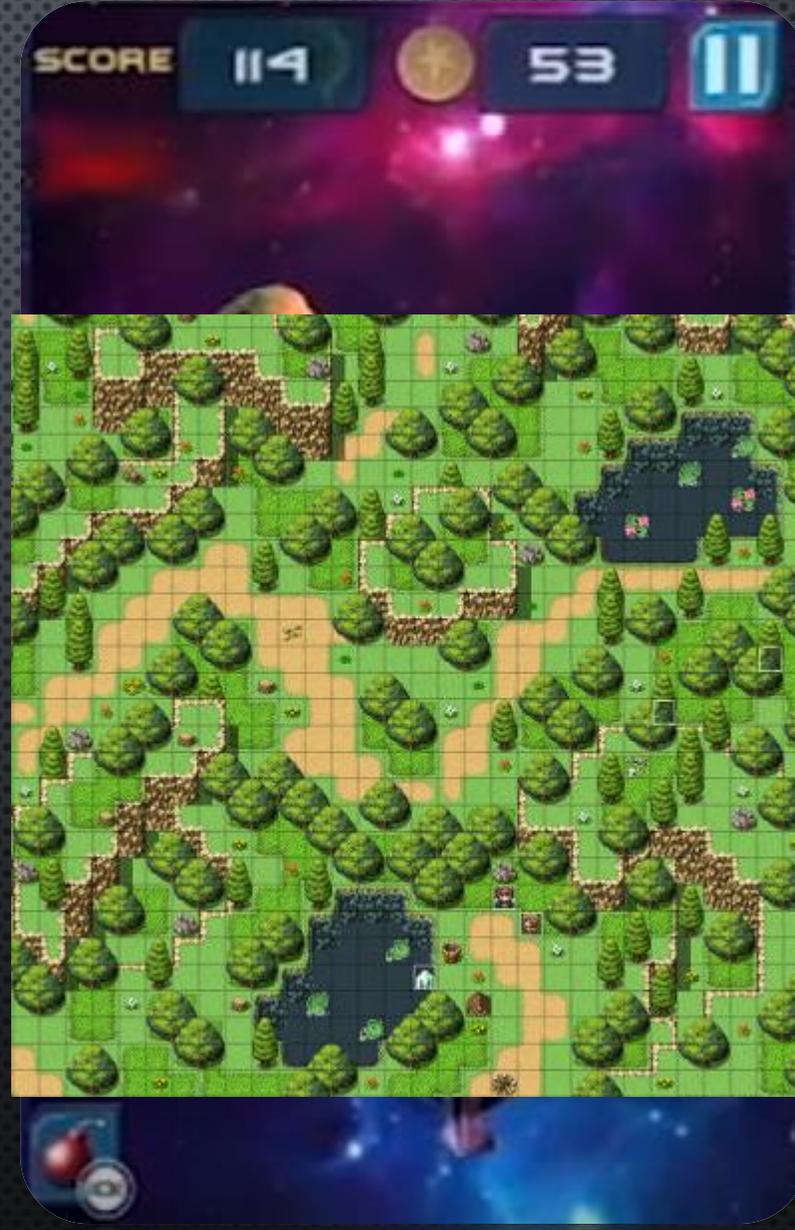
- GAME ENGINE
 - EASY ACCESS
 - PREMIUM ENGINE
- MODELLIEREN
- PROGRAMMIEREN
- CROSSPLATTFORM

Speaker: Mathias
<https://aachen.dev-camp.com/>

- [HTTP://DOCS.UNITY3D.COM/MANUAL/LEARNINGTHEINTERFACE.HTML](http://docs.unity3d.com/manual/learningtheinterface.html)

EASY ACCESS

- DEVELOPED FOR EVERYONE
- DIREKT VERFÜGBAR
- GUTE TUTORIALS
- GUTE COMMUNITY
- C# / JAVASCRIPT
- RUNS EVERYWARE



- [HTTPS://WWW.YOUTUBE.COM/WATCH?V=1_p4XNCT03Q](https://www.youtube.com/watch?v=1_p4XNCT03Q)
- [HTTP://WWW.RPGMAKERWEB.COM/PRODUCTS/PROGRAMS/RP-G-MAKER-VX-ACE](http://www.rpgmakerweb.com/products/programs/rp-g-maker-vx-ace)

GAMES MADE WITH UNITY3D

SUBLEVEL ZERO



- 6D-SHOOTER RAUMSHOOTER
- PIXELDESIGN
- FULL 3D / 6D CONTROLL

GAMES MADE WITH UNITY3D

SUPERHOT



- 3D TIME SHOOTER
- CLEAR DESIGN
- TIME CONTROL

Speaker: Mathias
<https://aachen.dev-camp.com/>

<https://youtu.be/JYAUIPMqnKk>
<https://madewith.unity.com/games/superhot>

GAMES MADE WITH UNITY3D

POKEMON GO



- AR-GAME
- GEO-DETECT
- OPEN-WORLD

• [HTTP://POKEMONGO.NIANTICLABS.COM/DE/](http://pokemongo.nianticlabs.com/de/)

GAMES MADE WITH UNITY3D

HEARTHSTONE



- ONLINE SAMMELKARTENSPIEL
- CROSSPLATTFORM
- CROSSGAMING

REALTIME VIDEOS

ADAM & BOCK OF THE DEAD



- SHORT FILM
- REAL-TIME-RENDERED
- SHOWCASE FOR UNITY3D 2016

<https://youtu.be/GX10l3yqBrA>

Speaker: Mathias
<https://aachen.dev-camp.com/>

• [HTTP://BLOGS.UNITY3D.COM/2016/07/07/ADAM-PRODUCTION-DESIGN-FOR-THE-REAL-TIME-SHORT-FILM/](http://blogs.unity3d.com/2016/07/07/adam-production-design-for-the-real-time-short-film/)

Unity for Automotive & Transportation

Harness the power of the world's most extensible and widely-used real-time development platform to accelerate innovation and gain a competitive edge against a rapidly evolving industry landscape.





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[HTTP://WWW.ITOM.FH-](http://www.itom.fh-aachen.de/index.php/forschung/ghost-blog)

[AACHEN.DE/INDEX.PHP/FORSCHUNG/GHOST-](http://www.itom.fh-aachen.de/index.php/forschung/ghost-blog)
BLOG

[HTTP://GHOST.FH-AACHEN.DE/](http://ghost.fh-aachen.de/)

ITOM FH-Aachen GHOST

Speaker: Mathias
<https://aachen.dev-camp.com/>



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LIVE UNITY 3D

